

Development of Chassis Software Components with Virtual Prototypes QTronic User Conference 2019, Berlin, December 2, 2019

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Agenda

- > Motivation & Project Goals
- > Simulation Environment
 - > E/E Architecture
 - > Virtual ECUs
 - > Vehicle Model
 - > Features of the Co-Simulation Setup
- Summary



Challenges in the New EV Project at AUDI

Vehicle Project

- > Drastic Reduction of Prototype Vehicles
- > New E/E Architecture
- Collaboration with Tier-1 Suppliers
- > Tight Schedule



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→ Demand for more "Virtual Development"

Challenges for Simulation Architecture

- Integration of several vECU into the simulation environment
- Availability throughout the entire development process

Challenges for Simulation Usability

- Many new users that didn't use simulations before
- Simulations on Office PC Hardware

The existing Tool Chain didn't meet the requirements

Attempts to build an entire vECU failed 🗶

- > Too many signals in the bus
- > Long build time

Usability for "normal" developers not attractive

- Considered too specialized for common use
- Parametrization with standard MCD file formats not possible

CarMaker Vehicle Model considered fit for further use

- > Large model library already available
- > CM Models in use on HIL test beds
- Simulation environment easy to use



Demand for a new SiL Tool Chain

Goals for the New SiL Tool Chain

Flexible Simulation Environment

Standards for Modelling and Validation



Synergies between Simulation Use Cases

Synchronization with Vehicle Milestones



Requirements to the Tool Chain from the E/E Architecture

Chassis Components are "smart actuators" coordinated by central ECU (HCP)

- > Simulation of several vECU necessary
- > Distributed functions require consideration of timing

Extensive vECU Interface

- > Many Busses (e.g. Flexray, CAN_FD, Ethernet, ...)
- > Electric I/O (Damper Control, Sensors, ...)
- > Physical properties (acceleration,...)

vECU provided by Suppliers

- Cooperation with suppliers and QTronic support to create Silver vECU
- Integration of FMU



Build of the vECU with SILVER

Integration of ASW and BSW Functions

- SWC provided as x86 libs from different Volkswagen brands and suppliers
- > Generation of RTE with Silver RTE-Gen
- Generation of FlexRay and CAN_FD bus interface

Custom Additions (provided as C-Code)

- > Mapping of Ethernet signals
- > Simple hardware abstraction

Process Integration of vECU Build

- Generation of vECU for every SW release
- > Automation of the vECU build via Jenkins



Integration of the Vehicle Components with IPG CarMaker

- > The vehicle model must provide all sensors signals and actors
- > Modelling process is linked to the vehicle development process
- > Extensive validation is required to ensure sufficient quality
- \rightarrow Usage of the Carmaker vehicle model with custom plugins



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Overview of the Co-Simulation Tool Chain

Co-Simulation easy to set up



Overview of the Co-Simulation Tool Chain



Overview of the Co-Simulation Tool Chain



Summary

The Silver / CarMaker Tool Chain meets (most of) the User's Requirements...

- > The new E/E architecture required a new SIL environment for SW development and testing
- > The vECU Build is integrated in the SW build process to minimize effort
- The process to parametrize the IPG Carmaker Vehicle model has been successfully validated and is integrated in the virtual development process at Audi
- > The good usability of the tool chain enables "normal" developers to use simulation as a tool
 → Usage of "virtual development" methods in many use cases







Model-Based Function Development Matlab/Simulink

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 → Usage of "virtual development" methods in many use cases

...so everything is perfect?

- > The Co-Simulation Environment has some performance issues, that need to be worked on
- > For full synergies, vECU should be usable on HIL test beds (currently not possible)



ODD Thank you for your attention!

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